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Sixth Semester B.E. Degree Examination, June/July 2019
Operations Research

Time: 3 hrs.

Max. Marks:100

**Note: Answer FIVE full questions, selecting
atleast TWO questions from each part.**

PART – A

- 1 a. Explain the six phases of Operations Research study. (08 Marks)
- b. A firm is engaged in producing two products A and B each unit of product A requires 2kg of raw material and 4 labour hours for processing, whereas each unit of B requires 3kg of raw materials and 3 labour hours for the same type, every week, the firm has an availability of 60kg of raw material Rs. 96 labour hours. One unit of product A sold yields Rs.40 and unit of product B sold yields Rs. 35 as profit, formulate this as a linear programming problem to determine as to how many units of each product should be produced per week so that firm can earn maximum profit. (06 Marks)
- c. Use graphical method to solve the following :
Minimize $z = -x_1 + 2x_2$
Subject to the constraints $-x_1 + 3x_2 \leq 10$
 $x_1 + x_2 \leq 6$
 $x_1 - x_2 \leq 2$
and $x_1, x_2 \geq 0$. (06 Marks)
- 2 a. Solve the following LPP by using Simplex method :
Maximize $z = 2x_1 - x_2 + x_3$
Subject to the constraints $3x_1 + x_2 + x_3 \leq 6$
 $x_1 - x_2 + 2x_3 \leq 1$
 $x_1 + x_2 - x_3 \leq 2$
and $x_1, x_2, x_3 \geq 0$. (10 Marks)
- b. Explain the concept of Tie breaking in Simplex method. (10 Marks)
- 3 a. Solve the following LPP by using Big M Methods
Minimize $z = 4x_1 + 4x_2 + x_3$
Subject to $x_1 + x_2 + x_3 \leq 2$
 $2x_1 + x_2 \leq 3$
 $2x_1 + x_2 + 3x_3 \geq 3$
and $x_1, x_2, x_3 \geq 0$. (10 Marks)
- b. Solve the following LPP by using two-phase method :
Minimize $z = 2x_1 + 3x_2$
subject to $\frac{1}{2}x_1 + \frac{1}{4}x_2 \leq 4$
 $x_1 + 3x_2 \geq 36$
 $x_1 + x_2 = 10$
and $x_1, x_2 \geq 0$. (10 Marks)

Important Note : 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.
2. Any revealing of identification, appeal to evaluator and /or equations written eg, 42+8 = 50, will be treated as malpractice.

- 4 a. Explain the steps involved in revised Simplex method. (10 Marks)
 b. Use revised simplex method to solve the following LPP :
 Maximize $z = 3x_1 + 5x_2$
 Subject to $x_1 \leq 4$
 $2x_2 \leq 12$
 $3x_1 + 2x_2 \leq 18$
 and $x_1, x_2 \geq 0$. (10 Marks)

PART - B

- 5 a. Explain the parametric analysis with respect to change in c_j and b_j parameters. (10 Marks)
 b. Explain general procedure for sensitivity analysis. (10 Marks)
- 6 a. Find the initial solution to the following transportation problem using VAM : (10 Marks)

		Destination				Supply
		D ₁	D ₂	D ₃	D ₄	
Factory	F ₁	19	30	50	10	7
	F ₂	70	30	40	60	9
	F ₃	40	8	70	20	18
Demand		5	8	7	14	34

- b. Explain Hungarian algorithm with example. (10 Marks)
- 7 a. Solve the following game by graphical method :

		Player B		
		B ₁	B ₂	B ₃
Player A	A ₁	1	3	11
	A ₂	8	5	2

- b. With reference to game theory define the following with an example : (10 Marks)
 i) Pure strategy ii) Mixed strategy iii) Saddle point
 iv) Payoff matrix v) Two-person-zero-sum-game. (10 Marks)
- 8 Explain briefly the following : (20 Marks)
 a. Tabu search algorithm
 b. Genetic algorithm
 c. Metaheuristics
 d. Simulated annealing algorithm.
