

## GBCS SCHEME

18CS653

(08 Marks)

# Sixth Semester B.E. Degree Examination, June/July 2024 **Programming in Java**

Time: 3 hrs.

Max. Marks: 100

	N	Note: Answer any FIVE full questions, choosing ONE full question from each mo	odule.
		Module-1	
1	a.	What is object oriented programming? Explain the main features of OOP.	(08 Marks
	b.	Explain different access specifies in Java.	(04 Marks
	C.	Discuss the scope and lifetime of variables and also demonstrate with Java progra	am.
			(08 Marks
		OR	
2	a.	Explain primitive data types in Java with examples.	(08 Marks
	b.	What is type casting? Explain explicit type casting with an example.	(04 Marks
	c.	Write a Java program to get the following output.	( , , , , , , , , , , , , , , , , , , ,
		0	
		1 2	
		3 4 5	
		6 7 8 9	
			(08 Marks
		Module-2	
3	a.	Explain the following operators with example.	
		i) << ii) >>> iii) && iv) ?:	(08 Marks
	b.	Explain the switch statement in Java with an example.	(04 Marks
	C.	Demonstrates the use of break statement in the following manner:	
		i) To exit a loop ii) Form of Goto.	(08 Marks
		O.D.	
4	a.	Explain the following iteration statements:	
-	u.	i) while ii) do – while.	(00 Mada
	b.	If $x = 42$ , $y = 42.25$ , write a Java program to find : i) x mod 10 ii) y mod 10.	(08 Marks) (04 Marks)
	c.	Demonstrate the Boolean logical operators with a java program.	(08 Marks
			(
		Module-3	
5	a.	What is constructor? Explain parameterized constructor with an example.	(08 Marks
	b.	Explain the following:	
		i) Garbage collection in Java	
	c.	ii) Finalize ( ) method.  Explain a stack class with an example.	(04 Marks)
	C.	Explain a stack class with an example.	(08 Marks)
		OR	
6	a.	What is method overloading? Demonstrate the method overloading with Java pro-	gram.
	1		(08 Marks)
	b.	Discuss the need for overriding methods.	(04 Marks)

c. Explain how the keyword final is used to prevent overriding.

1 of 2

(10 Marks)

### Module-4

- 7 a. Define a package in Java. Explain how access protection is provided with an example.
  (10 Marks)
  - b. Define an interface. Demonstrate with a java program how the interface can be extended.
    (10 Marks)

#### OR

- 8 a. List the difference between abstract class and interface. Write a Java program to implement interface. (10 Marks)
  - b. Explain the following exception handling keywords:i) tryii) catchiii) throw.(10 Marks)

#### Module-5

9 a. What an enum? Write a Java program to demonstrate values() and value of (). (10 Marks)b. What are type wrappers? Write a Java program to demonstrate the concept of type wrappers.

- OR

  10 a. Explain the concept of reading the console input in Java and also demonstrate with Java program to read the characters. (10 Marks)
  - b. What is an Applet? Demonstrate the development of SimpleApplet. (10 Marks)

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