

18CS734

## Seventh Semester B.E. Degree Examination, June/July 2024 **User Interface Design**

IIIsh ime: 3 hrs.

Max. Marks: 100

| TIT  | III | ne: : | 3 hrs. Max. Max. Max. Max. Max. Max. Max. Max  | arks: 100                               |
|--|-----|-------|--|---|
| Note: Answer any FIVE full questions, choosing ONE full question from each module.   |     |       |  |   |
|  |     |       | Module-1   |   |
| ce.  | 1   | a.    | Define User Interface Design. Explain the need of user interface design  | in user's                               |
| acti   |     |       | perspective.   | (08 Marks)                              |
| alpr   |     | b.    | Explain the importance of user interface design.   | (04 Marks)                              |
| s ms   |     | C.    | Discuss Direct and Indirect manipulation.  | (08 Marks)                              |
| sq a   |     |       | OR   |   |
| 3 blank pages.<br>= 50, will be treated as malpractice.  | 2   | a.    | Explain general principles of user interface design.   | (08 Marks)                              |
| es.<br>be ti   |     | b.    | Explain the important characteristics of graphical user interface.   | (08 Marks)                              |
| pag<br>vill  |     | c.    | Differentiate between graphical and web user interface.  | (04 Marks)                              |
| ank<br>0, v  |     |       |  | (                                       |
| g bl<br>= 5  | 2   |       | Module-2   | (0774 )                                 |
| nin<br>2+8   | 3   | a.    | Explain 5 commandments in designing for people.  | (07 Marks)                              |
| g, 4.  |     | b.    | List and explain the pitfalls in development path of the design process.   | (07 Marks)                              |
| ie re  |     | C.    | Discuss the necessity of human interaction speed.  | (06 Marks)                              |
| n th<br>ritte  |     |       | OR   |   |
| es o   | 4   | a.    | Explain in detail business definition and requirement analysis in user's perspective   | e.                                      |
| lin<br>tior  |     |       |  | (10 Marks)                              |
| ross   |     | b.    | Explain the importance of obstacles and usability partical objectives.   | (10 Marks)                              |
| al c   |     |       | Module-3   |   |
| nogn<br>nd /   | 5   | a.    | Explain in detail functions of menus with example.   | (10 Marks)                              |
| npleting your answers, compulsorily draw diagonal cross lines on the remaining blank pages, vealing of identification, appeal to evaluator and /or equations written eg, $42+8=50$ , will be |     | b.    | Determine the basic functionalities of navigating menus and graphical menus.   | (10 Marks)                              |
| lraw<br>Juat   |     |       | OR   |   |
| ly c<br>eva  | 6   | a.    | Explain the structures of menus in detail.   | (10 Marks)                              |
| sori   | O   | b.    | Discuss Website Navigation in detail.  | (10 Marks)                              |
| ndu  |     | ٥.    |  | (10111111111111111111111111111111111111 |
| con<br>1, ag   | _   | 0.05  | Module-4   | (40.7%                                  |
| On completing your answers,<br>Any revealing of identification   | 7   | a.    | Define windows. Explain the important characteristics of windows.  | (10 Marks)                              |
| nsw<br>ifica   |     | b.    | Discuss windows presentation styles.   | (10 Marks)                              |
| ur a   |     |       | OR V   |   |
| y yo   | 8   | a.    | List and explain types of windows.   | (08 Marks)                              |
| ting   |     | b.    | Explain window operations in detail.   | (06 Marks)                              |
| nple   |     | C.    | Explain the important characteristics of device-based controls.  | (06 Marks)                              |
| con<br>/ rev   |     |       | Module-5   |   |
| On cor<br>Any re   | 9   | a.    | Discuss screen based controls.   | (10 Marks)                              |
|  |     | b.    | Write a note on different prototypes used in user interface design.  | (10 Marks)                              |
| ote :  |     |       | The state of the s |   |
| Ž  | 10  |       | OR   | loning and                              |
| rtan   | 10  | a.    | Compare user test and usability test. Explain the process involved in deve   |   |
| Important Note : 1. 2.   |     | h     | write a short note on the following:   | (10 Marks)                              |
| Ir   |     | b.    | Write a short note on the following:  i) Radio buttons  ii) Check boxes  iii) List boxes   |   |
|  |     |       | iv) Drop-down/pop-up list boxes v) Palettes  | (10 Marks)                              |
|  |     |       | 17) Diop-down pop-up hist ookes 7) i dicties   | (10 mains)                              |