



Fourth Semester B.E./B.Tech. Degree Examination, June/July 2025
Design and Analysis of Algorithms

Time: 3 hrs.

Max. Marks: 100

Note: Answer any FIVE full questions, choosing ONE full question from each module.

Module-1

- 1 a. Define Algorithm. Explain its characteristics. (05 Marks)
- b. Define space complexity and time complexity of an algorithm and compute the time complexity of Fibonacci numbers algorithm. (05 Marks)
- c. What are the various basic Asymptotic efficiency classes? Explain Big - O, Big - Ω , Big - θ notations with examples. (10 Marks)

OR

- 2 a. Give the mathematical analysis of non recursive matrix multiplication algorithm. (05 Marks)
- b. Mention the important problem type considered for design and analysis. Explain any two problem types. (05 Marks)
- c. Give the general plan for analyzing time efficiency of recursive algorithms and also analyze the tower of Hanoi recursive algorithm. (10 Marks)

Module-2

- 3 a. Discuss the general method of divide and conquer along with control abstraction. (06 Marks)
- b. Write an algorithm for Merge sort. Also demonstrate the applicability of Master's theorem to compute the time complexity of merge sort. (06 Marks)
- c. Sort the below given array of elements using quick sort. Mention time complexity.

65	40	75	80	45
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(08 Marks)

OR

- 4 a. What are the disadvantage of divide and conquer approach? (04 Marks)
- b. Discuss decrease and conquer algorithmic technique. Explain its variations. (06 Marks)
- c. Write an algorithm for the below given problem in divide and conquer approach :
 i) Strasson's matrix
 ii) Finding maximum and minimum element in an array. (10 Marks)

Module-3

- 5 a. Differentiate between Prim's and Kruskal's algorithm. (04 Marks)
- b. Apply Greedy technique to solve the following instances of Knapsack problem $n = 7$, $M = 15$ profit (50, 10, 15, 7, 8, 9, 4), weight = (10, 3, 5, 4, 1, 3, 2). (08 Marks)
- c. Find minimum cost spanning tree for the following graph by using Kruskal algorithm. Mention time complexity.

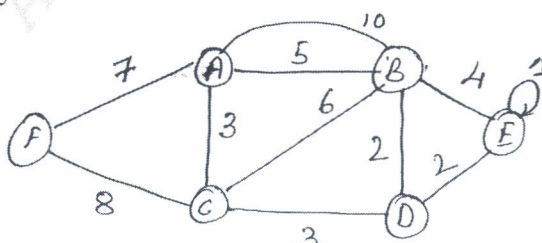


Fig.Q5(c)

1 of 3

(08 Marks)

Important Note : 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.
 2. Any revealing of identification, appeal to evaluator and/or equations written eg, $42+8=50$, will be treated as malpractice.

OR

- 6 a. Find the shortest path for the given input using Dijkstra's algorithm. Consider source node as A.

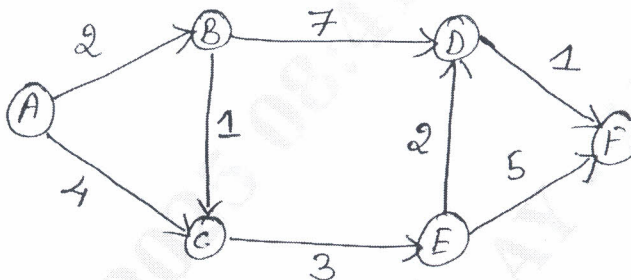


Fig.Q6(a)

(08 Marks)

- b. Define Heap. Write Bottom – up Heap construction algorithm. (06 Marks)
 c. Write job sequencing with dead line algorithm. Also obtain an optimal schedule for the following jobs with $n = 7$, profits = {35, 30, 25, 20, 15, 12, 05} and deadline = {3, 4, 4, 2, 3, 1, 2} respectively. (06 Marks)

Module-4

- 7 a. Explain multistage graph with an example. Write backward multistage graph algorithm. (10 Marks)
 b. Apply Warshall's algorithm to find the transitive closure of the following graph.

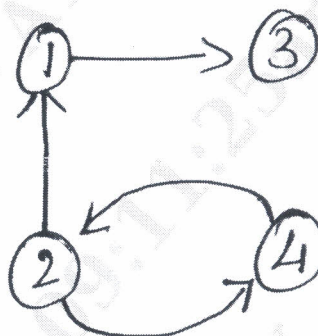


Fig.Q7(b)

(10 Marks)

OR

- 8 a. Apply Floyd's algorithm to solve all pair shortest path for the given graph.

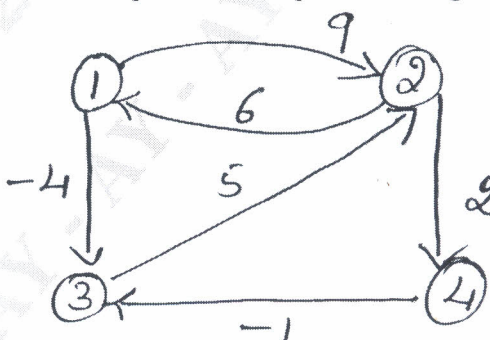


Fig.Q8(a)

(10 Marks)

- b. Construct optimal binary search tree for the following set of values :

Keys	1	2	3	4
Probability	4	2	6	3

(10 Marks)

Module-5

- 9 a. Explain N – Queen problem with example. (10 Marks)
 b. Solve the following assignment problem using branch and bound technique :

		→ Job			
		J1	J2	J3	J4
↓ Person	a	9	2	7	8
	b	6	4	3	7
	c	5	8	1	8
	d	7	6	2	4

(10 Marks)

OR

- 10 a. Explain Hamiltonian cycles with example. (08 Marks)
 b. Solve the travelling sales problem using branch and bound technique :

	1	2	3	4	5
1	∞	20	30	10	11
2	15	∞	16	4	2
3	3	5	∞	2	4
4	19	6	18	∞	3
5	16	4	7	16	∞

(12 Marks)
